



MANUEL GARCÍA GAY

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JUNIOR 3D RIGGER | 3D GENERALIST

Learning new techniques, best practices or better ways to optimize the workflow is one of my hobbies and my daily task. I have a mixed background knowing all the phases of the process of creating a prop or character from prototyping to final rendering.

STUDIES

Europea University
Current

Double degree in Animation and Video Game Design

Animum
2025

Advanced 3D Character Rigging Course

PERSONAL PROJECTS

Freelance
2020 - Actual

Management of stocks and shipments of +50 references guaranteeing the correct organization and security.

Freelance
2017 - 2020

Web developer
Design of generic WordPress templates with Divi and creation of specific websites for local businesses.

SKILLS

Cleanliness and organization

3D Rigging

Spatial intelligence

3D Modeling

Layout

3D Animation

Rendering

Video editing

Technical drawing

Video game design

Composition

PROGRAMS

Photography

Cinematography

